

## Lightning Flash Cues

Cue	Page	Go when.....	Description	Time	Notes
<b>XX</b>	70	" Terrific" (Clifford)	Lightning- SR #1 thru French doors		Switch #1
<b>XX</b>	70	" I Like that sort of Symmetry" (Sidney)	Lightning- #2 Over Stage		Switch #2
<b>XX</b>	71	" Not even to a theater party. Come on, give it a good try." During scuffle that follows.	Lightning- SR #1 thru French doors		Switch #1
<b>XX</b>	76	"...you'll be opening a messy can of peas." (Clifford)	Lightning- Both Lightning sources #1 & #2		Switch #1 & #2
<b>33</b>	76	Immediately follows the Lightning flash	Lights flicker	0 count	Add follow cue to restore 33. Q33.5 runs automatically. Keep wood stove consistent
<b>34</b>	76	After Sidney shoots Clifford with the Crossbow; Clifford falls down the stairs; Sidney puts the gun in its place on the wall	Lights dim and come up, but not quite to full.	1 count	Add follow cue to restore to a lower level. Q29.5 runs automatically. Keep wood stove consistent.
<b>35</b>	76	"Hang in there, Connecticut Light and Power... (Sidney)	Lights jump back up to previous levels.	.5 count	Restore lights to Q27 levels. Keep wood stove consistent
<b>36</b>	77	As Sidney dumps papers into wood stove	Lights dim	.5 count	Keep wood stove consistent
<b>37</b>	77	As Sidney strikes a match and is about to toss it in	Lights go out (leaving stage in the "blue" blackout)	0 count	Keep wood stove consistent
<b>XX</b>	77	As Sidney starts to cross to desk	Lightning flash- SR #1 through the windows.		Switch #1